Isolation!

Isolation! is a strategy game for up to 4 human and 1 computer players. Each player controls an elemental of one of the major elements (Earth, Fire, Water, Air, and Macintosh[™]). Each player moves in turn onto one of the available adjacent squares and then destroys one of the other squares that are left on the board. This continues until one player is left unisolated.

There are many other factors that can come into play based on the settings of the game. The board size can be varied, the computer brain (both offense and defense), whether or not tiles get weaker each time someone steps off of them, and much more that will be described on the following pages.

Isolation! is SHAREWARE and I reserve all rights to it. Isolation! may NOT be distributed on high capacity media (such as, but not limited to, CD-ROM) without my (the authors) written consent. If you like Isolation! and would like to help support it and future projects then I request that you send (at least) \$12 U.S. (covers diskette and shipping of new version) to me at:

USnail:

Rob Koch

attn: Iso!

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Please feel free to contact me with suggestions, comments, criticisms, or whatever. I can be electronically reached at: AOL: RobKoch; Internet: Rob.Koch@macnet.omahug.org; FIDOnet: Rob Koch, 285/14.303. Now, on with the show.